HU Core Competency – Civic Engagement

I have learned quite a bit about civic engagement during the creation of my project itself. One of the skills I learned from this is that any form of media or entertainment can be used for purposes beyond the original purpose. For example, I added mathematical elements into my project which can be used outside of its normal purposes as a game itself. The implication from me doing this is that as long as the content that I wish to share can be addressed, it is always possible to give the material a new and meaningful purpose. I have learned from other games I had played in recent time along with some games I have played in the past that this can be possible of any type of form of media which includes video games as well. I say this because the content can be one that does secretly or unknowingly teach new types of material or also reminds the reviewer of what they might not know or what they might know already. I am not sure if others would share the same view as I do but I do wish they do as this quite important and every type of content that is taken in can have more than one purpose. In order to continue with this type of learning, I will try to make sure that the purpose of my future content can have more than one meaningful impact while still working within the goals of my vision for the future projects.